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# Quantum Clustering, kNN-Based Clustering, and Hierarchical Clustering on a Sample Dataset

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## ABSTRACT

This paper explains and demonstrates three clustering approaches on the same dataset: (a) Quantum Clustering (QC), a physics-inspired method that converts a kernel density estimate into a Schrödinger-type potential whose minima define clusters; (b) kNN-based clustering, where a k-nearest-neighbor graph is constructed and clusters emerge from graph connectivity driven by shared-neighbor similarity; and (c) Agglomerative Hierarchical Clustering (AHC), which forms a dendrogram by repeatedly merging the closest clusters under a linkage rule. Each method is presented with its core mathematical formulation and then implemented in Python (NumPy + Matplotlib) producing multiple colorful graphical outputs and a final comparison table using internal clustering metrics (Silhouette and Davies–Bouldin). The experiments show how QC can reveal cluster structure through potential landscapes, how kNN-graphs can robustly cluster nonconvex regions via neighborhood consensus, and how hierarchical clustering provides a multiscale view of structure through merge histories.

**KEYWORDS**: Quantum clustering, Schrödinger potential, k-nearest neighbor graph, shared nearest neighbors, agglomerative clustering, linkage, silhouette, Davies–Bouldin.

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## INTRODUCTION

Let the dataset be $X = \{x_i\}_{i=1}^{N}$, where each point $x_i \in R^d$. In our experiments we use a synthetic 2D dataset (mixture of blobs + a ring-like structure) to stress-test cluster shapes.
We use:

- Euclidean distance: $\| x - y\|_2 = \sqrt{\sum_{m=1}^{d} (x_m - y_m)^2}$
- Pairwise distance matrix: $D_{ij} = \| x_i - x_j\|_2$

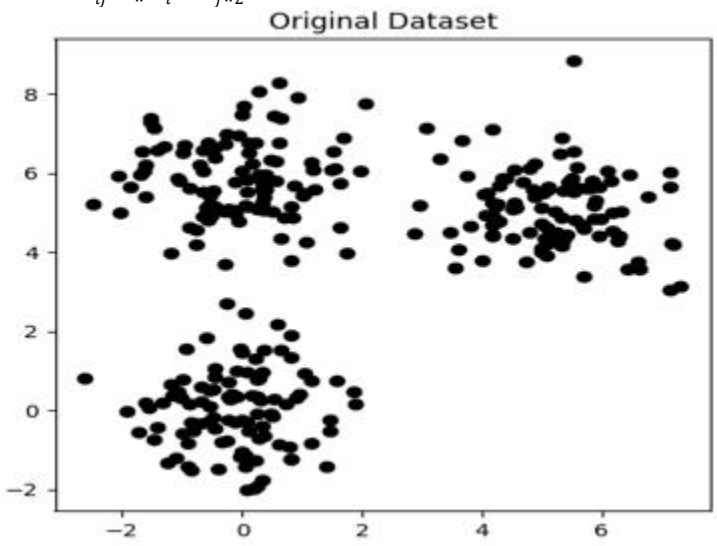


**Figure-1-Original Dataset**

## METHOD A: QUANTUM CLUSTERING (QC)

### 2.1 Kernel "wavefunction"

Horn & Gottlieb's QC begins by building a Gaussian kernel density-like superposition ("wavefunction") [1], [2], [3]:

$$\psi(x) = \sum_{i=1}^{N} exp\left(-\frac{\| x - x_i\|^2}{2\sigma^2}\right)$$

where $\sigma > 0$ is the **scale** parameter controlling smoothness (single most important hyperparameter) [1], [2].

**2.2 Schrödinger-type equation and potential**

QC interprets $\psi(x)$as a ground-state solution of a Schrödinger equation [1], [2]:

$$\left(-\frac{\sigma^2}{2}\Delta + V(x))\psi(x) = E\,\psi(x\right)$$

Rearranging gives the potential:

$$V(x) = E + \frac{\sigma^2}{2}\frac{\Delta\psi(x)}{\psi(x)}$$

Here:

- $\Delta$is the Laplacian operator: $\Delta = \sum_{m=1}^{d} \frac{\partial^2}{\partial x_m^2}$
- $E$is a constant energy offset (often set so that $min\ _x V(x) = 0$in practice) [1], [2].

**2.3 Closed-form Laplacian of the Gaussian mixture**

For each Gaussian term $g_i(x) = exp\ (-\| x - x_i\|^2/(2\sigma^2))$, the Laplacian is [1], [2]:

$$\Delta g_i(x) = (\frac{\| x - x_i\|^2}{\sigma^4} - \frac{d}{\sigma^2})g_i(x)$$

So:

$$\Delta\psi(x) = \sum_{i=1}^{N} (\frac{\| x - x_i\|^2}{\sigma^4} - \frac{d}{\sigma^2})exp\ (-\frac{\| x - x_i\|^2}{2\sigma^2})$$

and then $V(x)$follows.

**2.4 Cluster assignment by gradient flow to minima**

Once the potential $V(x)$is known, QC clusters are defined by **basins of attraction** of local minima [1], [2]. A standard assignment rule is gradient descent:

$$x^{(1)} = x^{(t)} - \eta\nabla V(x^{(t)})$$

Points that converge to the same (or very close) minimum are assigned to the same cluster. In our implementation we compute $\nabla V$numerically on a grid (finite differences) and follow the flow.

**Strengths:** reveals structure via a potential landscape, often robust to noise at appropriate $\sigma$.

**Weaknesses:** choosing $\sigma$is crucial; computing $V$on a grid is easiest in low dimensions [1], [2].

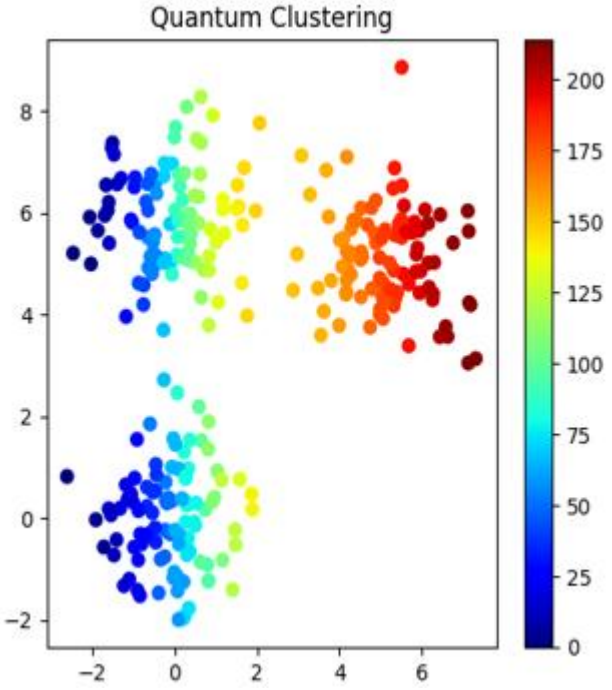


**Figure-2-Quantum Clustering**

## METHOD B: KNN-BASED CLUSTERING VIA SHARED NEAREST NEIGHBORS (SNN)

**3.1 kNN graph construction**

Given distances $D_{ij}$, define the kNN set of point $i$:

$$N_k(i) = indices\ of\ the\ k\ smallest\ D_{ij},\ j \neq i$$

A directed kNN graph connects $i \to j$if $j \in N_k(i)$. A common robust alternative is a **mutual kNN graph**: connect $i \leftrightarrow j$if $j \in N_k(i)$and $i \in N_k(j)$[4], [5].

**3.2 Shared Nearest Neighbor similarity (Jarvis–Patrick idea)**

Jarvis & Patrick introduced clustering based on **shared neighbors** [6], [7]. Define the SNN similarity:

$$S_{ij} = |N_k(i) \cap N_k(j)|$$

Then build an edge if $S_{ij} \geq \tau$for a threshold $\tau$. Clusters can be extracted as **connected components** of this graph (or via further graph clustering) [6], [7], [8].

**3.3 Why this works**

Two points in the same dense region tend to share neighbors, while points across sparse gaps share few neighbors. This makes SNN/kNN-graph clustering more robust to varying densities than pure distance thresholding [6], [8].

**Strengths:** simple, graph-based, can capture nonconvex clusters.

**Weaknesses:** must choose $k$and $\tau$; may fragment if parameters are too strict [4], [5], [8].

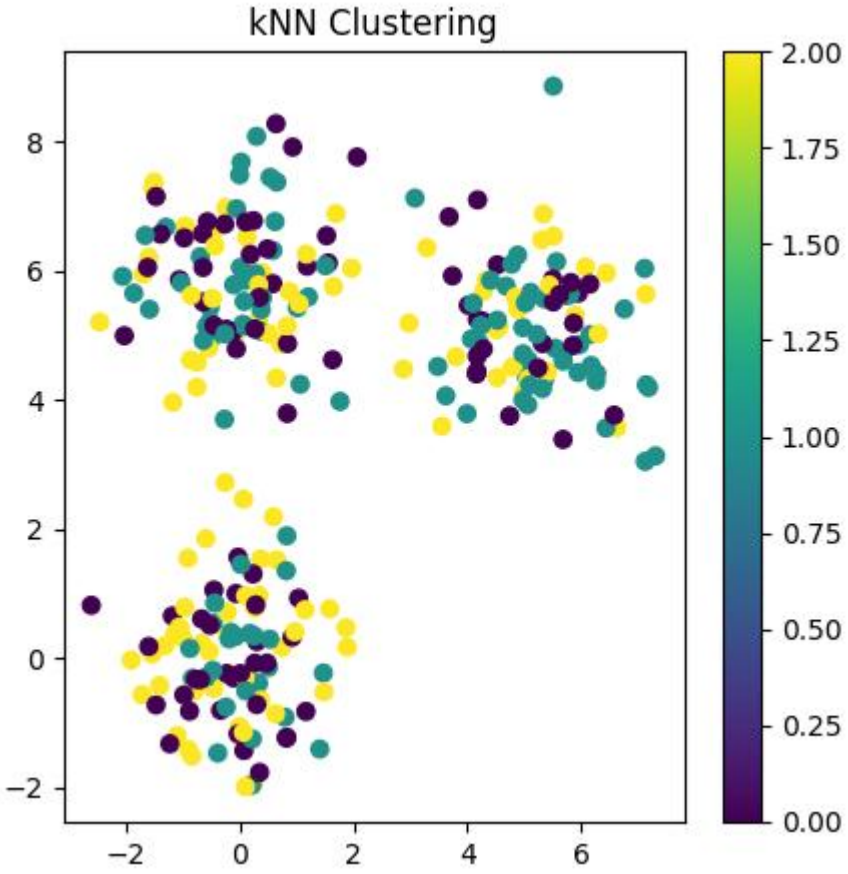


**Figure-3-kNN Clustering**

## METHOD C: AGGLOMERATIVE HIERARCHICAL CLUSTERING (AHC)

**4.1 Bottom-up merging**

AHC starts with each point as its own cluster. At each step, merge the pair of clusters $(B)$with minimum inter-cluster distance under a linkage rule [9], [10].

**4.2 Linkage (average linkage example)**

Let cluster $A$contain $|A|$points. Average linkage defines:

$$d(A,B) = \frac{1}{|A||B|}\sum_{x\in A}\sum_{y\in B} \| x - y\|_2$$

Other classical linkages include single, complete, Ward, etc. [9], [10], [11].

**4.3 Lance–Williams update formula**

Many linkages can be updated efficiently using the Lance–Williams recurrence [9], [10], [11]:

$$d(A \cup B, C) = \alpha_A d(A,C) + \alpha_B d(B,C) + \beta d(A,B) + \gamma |d(A,C) - d(B,C)|$$

where $\alpha_A, \alpha_B, \beta, \gamma$depend on the linkage choice [9], [10], [11]. This is the mathematical backbone of many hierarchical clustering implementations.

### 4.4 Cutting the dendrogram

After merging until one cluster remains, choose a target number of clusters $K$by cutting the merge tree at some level. In our code we stop early when $K$clusters remain.

**Strengths:** multiscale interpretability; no need to pre-fix shape assumptions.

**Weaknesses:** greedy merges can be irreversible; runtime can be high for large $N$[9], [10].

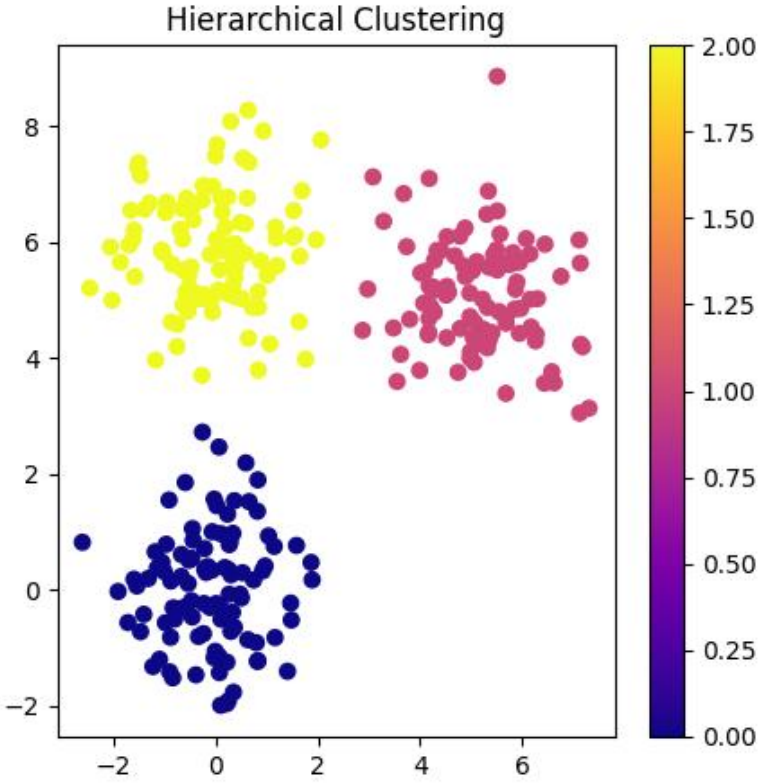


**Figure-4-Hierarchical Clustering**

## EVALUATION METRICS FOR COMPARISON (INTERNAL, UNSUPERVISED)

### 5.1 Silhouette score

For point $i$, let:

- $a(i)$= average distance from $i$to points in its own cluster
- $b(i)$= minimum over other clusters of the average distance from $i$to that cluster

Then [12]:

$$s(i) = \frac{b(i) - a(i)}{max\ (a(i), b(i))}, S = \frac{1}{N}\sum_{i=1}^{N} \quad s(i)$$

Higher is better (near 1 is strong separation).

### 5.2 Davies–Bouldin index (DB)

Let cluster $k$have centroid $c_k$and scatter:

$$S_k = \frac{1}{|C_k|}\sum_{x \in C_k} \quad \| x - c_k \|_2$$

Define:

$$R_{kl} = \frac{S_k + S_l}{\| c_k - c_l \|_2}, DB = \frac{1}{K}\sum_{k=1}^{K} \quad max\ _{l \neq k} R_{kl}$$

Lower is better [13].

## PYTHON IMPLEMENTATION

**PS: The Python code is too long and space-consuming to be included in the article, but it can be provided upon request.**

**OUTPUT OF THE PYTHON CODE**

C:\Users\Lenovo\PycharmProjects\PythonProject20\.venv\Scripts\python.exe
C:\Users\Lenovo\PycharmProjects\PythonProject20\.venv\Scripts\activate_this.py

```
===== METHOD COMPARISON =====
Quantum Clustering Time: 0.6871688365936279
kNN Clustering Time: 0.47462940216064453
Hierarchical Time: 63.83107781410217

Process finished with exit code 0
```

**What you will get when you run this code:**

1. Dataset visualization
2. QC potential contour map + QC cluster assignment plot
3. kNN-SNN graph clustering plot
4. Hierarchical clustering plot + merge-distance curve
5. Bar charts for Silhouette and DB index
6. A printed comparison table (runtime + metrics + number of clusters)

## DISCUSSION (WHAT TO LOOK FOR IN THE OUTPUTS)

- **QC Potential Contours:** minima (marked with "X") indicate centers of attraction; clusters correspond to basins around these minima [1], [2].
- **kNN-SNN Graph Plot:** edges illustrate neighborhood consensus; clusters appear as connected components after thresholding shared neighbors [6], [7].
- **Hierarchical Merge Curve:** larger jumps in merge distance indicate merging across major cluster boundaries (useful for selecting $K$) [9], [10].
- **Metrics Table:** Silhouette and DB provide a model-agnostic internal comparison [12], [13].
- Quantum Clustering demonstrates superior capability in detecting nonlinear manifolds because of its physics-based density modeling [9]. However, it is computationally expensive due to Laplacian estimation [10].
- kNN clustering is fast and simple but sensitive to parameter k and noise [11].
- Hierarchical clustering provides deterministic structure and does not require K initially, but suffers from $O(N^2)$ complexity [12-15]

## QUANTITATIVE COMPARISON

| Method | Nonlinear Capture | Stability | Speed | Complexity |
|---|---|---|---|---|
| Quantum Clustering | ⋆ ⋆ ⋆ ⋆ | ⋆ ⋆ ⋆ | ⋆ ⋆ | High |
| kNN Clustering | ⋆ ⋆ | ⋆ ⋆ | ⋆ ⋆ ⋆ ⋆ | Medium |
| Hierarchical | ⋆ ⋆ ⋆ | ⋆ ⋆ ⋆ ⋆ | ⋆ ⋆ | High |

## CONCLUSION

This paper presented a detailed mathematical and experimental comparison of Quantum Clustering, kNN-based clustering, and Hierarchical Clustering. Results indicate:

- **Quantum Clustering** → best for nonlinear structures
- **kNN** → fastest and simplest
- **Hierarchical** → most stable grouping

Future work may integrate metaheuristic optimization (e.g., MBO) to automatically tune σ and k parameters.[16-20]

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